

CHA - DUTIES OF THE MANAGER

Prior to Match:

At least ten (10) minutes prior to the scheduled starting time, deliver to the appointed Technical Officer a printed and signed Pre-Game Team List with the names and shirt numbers of all team players for that match. Indicate (tick beside their name) the first eleven players to take the field (starting lineup), plus the captain for the match and goal keepers. Cross out any players on the list who are not taking part in the match by ruling a line through their names. Add additional players include numbers, names and division they are registered in.

Ensure your team leaves the field at the appointed time after warm up to allow matches to commence on time. The game clock will be started at the appointed game time whether the teams are ready to commence play or not (in other words you may be wasting your own time). On expiration of the warm up time, Managers are responsible to ensure that players return to the bench area promptly and all equipment, balls etc are removed from the field.

Make sure your Match Ball is ready. The Team that nominates that they are taking the ball after the toss, must provide the game ball for the first half. The other team should hand their match ball in to the technical bench at the start of the game for use in the second half (and for use as a spare ball if required). Balls will be returned to teams at the completion of the match.

During Match:

Ensure that only eligible team personnel are on the team bench (i.e. reserve players (maximum of five), plus Team Manager and Coach as registered on the official Team Entry Form plus one other official and that they remain in designated areas at all times (where dugouts have walls, bench personnel should remain behind that wall and are not allowed to sit on that wall);

It is compulsory for the Manager to remain on their team bench and be stationed nearest the technical bench throughout the match. Managers and other team personnel may not leave the team bench during match time without permission from the Technical Officer on duty.

The Manager is responsible for the good behaviour of all persons on the team bench and also for ensuring that substitutions are made in the correct manner. Managers must respond to all requests and implement all instructions from the Technical Officer on duty during the match.

No one shall enter the field during a match without prior permission of the Umpire with the exception of substitute players allowed under the rules. In case of injuries, two people only may enter the field (Doctor, Physio, Sports Trainer or Manager – NEVER THE COACH). No treatment is permissible on the field (unless there are extenuating circumstances). A goalkeeper may be treated on the field for a maximum of two minutes without being substituted. In any case not involving a goalkeeper, where a manager or any other official enters the field of play, then the injured player must leave the field for a minimum of two minutes.

Due to the ASMF Policy for Blood Borne Infectious Disease and Management Procedures, it is essential that Managers carry spare clothing in the case of an accident and a player's clothing becoming contaminated with blood. A PLAYER WHO LEAVES THE FIELD ON A 'BLOOD' CALL MUST CHECK WITH THE TECHNICAL OFFICER BEFORE AGAIN TAKING THE FIELD;

Players on the bench may leave the bench for warm-up. Players may warm up along the side of the field in the area between their team bench and the nearest corner of the field but must wear an over-shirt of a different colour to their uniform, must not take a stick or ball, and must not impede the umpires;

Captains are obliged to wear a distinctive band on their arm or similarly distinctive ribbon on their upper arm or shoulder. The Captain is responsible for all team members even if substituted and on the bench; All watches and chunky items of jewellery are to be removed by your players before they take the field. Studs and other sharp items of jewellery, if not removed or removable, shall be taped over. Fitbits may be worn but must be covered by a sweat band. No bobby pins to be worn in hair.

Dugout behaviour and language. Please maintain control over your players in this regard, particularly in the area of audible obscenities and offensive remarks to umpires, officials, players or others.

After Match:

Sign Match Report immediately after completion of the match, carefully checking final scores, goal scorers and misconduct cards; amendments will not be allowed to signed Match Reports;

Collect game fee bag from game folder.

Collect Player of the Year votes for division S1, S3 & A Grade from the game folder and return to game folder once completed.

If a protest is to be lodged, clearly indicate on the Match Report when signing and give clear indications to Technical Officials. (Remember – protests may not be made over umpiring decisions – if you have a complaint see the Umpire Manager);